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# MUST HAVE CYBERWARE DEALS

## DATA

GMs, does Mr. A-MAAAZE sound familiar? Check the Screensheets in the *Cyberpunk RED* core rulebook and you might just run into him again!

**"Mr. A-MAAAAAZE** here with an unskippable ad to let you know what's hot this week to **BUY BUY BUY**. That's right, **CHOOOOOMBAS**, I know you just got paid and are looking for that next shiny something to make your life better, easier, and healthier. And I'm asking you:

**Why did you make me go out and buy this ad?**

"You know you should have just taken a Combat Cabb straight to the House of **MAAAAAZE**—Dock 13 in sunny South Night City to get you hooked up. We've cracked a brand new cargo container of premium cyberware that will get you so chromed up you'll walk, talk, and dance into oncoming traffic as a brilliant, beautiful **NEW** you.

"We've got chromed out tongues, yes crates full of new tongues, err, NeuTongues, made of premium, high quality, top of the line surgical grade stainless steel—your mouth will **NEVER** feel the same without one! Already got one? Well they make great gifts, but you might want to pick up a Pursuit Security Incorporated Personal Shredder Cyberarm, for disposing of those important documents you don't want falling into the wrong hands. And there's so much more I just can't fit it all in this ad! We've got so many **DEALS** here at Dock 13, we've had it to get it reinforced so it won't slide on into the ocean and take all the **SAVINGS** along with it. So come on down, because once we are sold out of an item, it's **GONE GONE GONE!**"

**"\*COUGH\* 54 SECONDS, NICE.**

**I KNEW WE COULD GET IT UNDER A MINUTE. TRYING TO PULL ONE OVER ON WILLIAM MAZE, ZIGGURAT? TRYING TO CHARGE ME EXTRA? SUCK ON UNINTELLIGIBLE. CAN I GET A CATCUS WATER... WHAT DO YOU MEAN WE'RE STILL RECORDING?"**

**—WILLIAM "MR. AMAAAZE" MAZE**

## NEW CHROME! BUY NOW!!!

### ► APPETITE CONTROLLER

**Cost:** 500eb (Expensive) • **Install:** Hospital  
**Humanity Loss:** 7 (2d6)

People ask me how I stay this thin with all the lunch meetings I take. This is my secret, and it can be yours too!

**Internal Body Cyberware.** Allows the user to manage and ignore hunger at the touch of a button using their Biomonitor. This allows the user to ignore Humanity Loss from the Long-term Environmental Stress Factor (**SEE CP:R PAGE 231**) associated with it. Starvation is still an issue. After seven days without food, the user must roll a Death Save at the start of each day with a cumulative +1 to the roll for each additional day. **Requires Biomonitor.**

### ► CYBERPILLOW

**Cost:** 100eb (Premium) • **Install:** Clinic  
**Humanity Loss:** 0 (N/A)

That gun on your hip won't save you in the time you need it to if you got no sleep last night. Nap or die. Which is it gonna be, choom? These pop right out of your cyberarm so you're always ready. With the high quality CapsuleCo pillows inside, it'll put you right out.

**Cyberarm Option.** While moisture wicking and comfortable, a Cyberpillow provides no benefit other than making it easier to take a nap wherever you want. Multiple installations do nothing except make it slightly easier to get a nap in. **Requires a Cyberarm.**

### ► EXTERNAL VIDSCREEN

**Cost:** 100eb (Premium) • **Install:** Hospital  
**Humanity Loss:** 7 (2d6)

You're gonna be the center of attention when you've got the big game blaring on your chest and you're walking down the street. Get an arm mounted external vidscreen for your Internal Agent and you've got the best of both worlds. Get one on your foot and... look stylish in sandals? I got nothing. Are you buying or not?

**External Body Cyberware.** A flexible rectangular Nu-Tek Touch TV panel approximately the dimensions of the **Cyberpunk RED** core book is

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installed subcutaneously, turning any desired part of the user's body into a screen that can be utilized by a linked Agent or Memory Chip inserted into a user's Chipware Socket.

## ► HOLD PROJECTOR PALM

**Cost:** 100eb (Premium) • **Install:** Clinic  
**Humanity Loss:** 2 (1d6/2 Round up)

Now this one's just neat. Makes a great pop-up advertisement, a neat trick for those first dates, and it's waterproof and doesn't get covered up by your wetsuit, making it great for checking the news while you're surfing. Somewhere else. Don't surf in Night City, the water will kill you.

**Cyberarm Option.** A hologram projector built into the user's palm. Can output an potentially interactive holographic projection roughly the size of a soda can when linked to an Agent. **Can be installed as the only piece of Cyberware in a meat arm.**

## ► KILL DISPLAY

**Cost:** 100eb (Premium) • **Install:** Mall  
**Humanity Loss:** 0 (N/A)

Now these are real retro-cool. You wanna look like one of those Edgerunners from the 2020s? You gotta get one of these, on the forearm if you're here for the throwback. But you don't have to just use it for tracking your personal body lotto number—you can rep your Megabuilding, the number of exes you've got, or make sure the street knows your quote price. You decide!

**Fashionware.** Bright and bold letters illuminated from under the user's skin declare KILLS: followed by a number. The count is self-reported using a linked Agent, and goes up to a maximum of 999. Counts as an installation of Light Tattoo fashionware, making it helpful for reaching the +2 Wardrobe and Style bonus for having three installations (SEE CP:R PAGE 358).

## ► LEAD'S TURN-ON-SHOW-OFF NAILS

**Cost:** 100eb (Premium) • **Install:** Mall  
**Humanity Loss:** 0 (N/A)

You don't always need to just sell what you know. My girlfriend is crazy about Turn-On-Show-Off Nails, watches at least 4 different Garden Patches dedicated

to customizing and modding them, and was overjoyed that my latest cargo container haul had a box full of 'em buried in the back. So buy them now, before she does.

**Fashionware.** A full set of 10 programmable lighted fingernails allow the user to bring the nail art of their dreams to life. Each purchase comes with a set of light pens for creating new nail art presets. Presets can also be downloaded from the CitiNet using a linked Agent. Counts as an installation of Light Tattoo fashionware, making it helpful for reaching the +2 Wardrobe and Style bonus for having three installations (SEE CP:R PAGE 358). **Can be installed on both meat and cyberware hands.**

## ► MOOD EYE

**Cost:** 100eb (Premium) • **Install:** Mall  
**Humanity Loss:** 0 (N/A)

Gotta admit. These are kinda weird. I guess they, uh, are for people with a unique fashion sense? Yeah, that's it! Real trend setting product right here. Be on the newest wavelength of fashion with these, just maybe don't work a customer service job with them installed. Or do? I've never worked a real job in my life, maybe they would be cool with it? Customers actually care about the people serving them, right?

**Fashionware.** Color changing lenses implanted into the user's eye. User's eye color changes based on the largest single characteristic of their current mood as interpreted from brain scans recorded by their Neural Link. Red=anger, Blue=sadness, Yellow=fear. Pink=arousal, Green=jealousy, Grey=dead.

Faking an emotion scan flawlessly enough to change your eye color while wearing these is a DV 21 Acting Check. Can be deactivated by the user at any time without an Action. **Requires Neural Link.**

## ► NEUTONGUE

**Cost:** 100eb (Premium) • **Install:** Hospital  
**Humanity Loss:** 7 (2d6)

Everyone should have one of these. You're gonna taste things like you've never tasted before? That 2eb extra to add Scop bacon? Never pay it again, choom. Add your own virtual real bacon, for free, with all of the taste and none of the fat. Every nugget of Broccoli

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Kibble you eat can taste like it's been broiled in butter, deep fried, and heavily salted. Don't know what butter actually tastes like? Now you will!

**Internal Body Cyberware.** *Cybernetic tongue alters the user's sense of taste. Using a linked Agent, virtual seasoning can be added to food. Can be deactivated by the user at any time without an action, eliminating the user's sense of taste.*

## ► PERFECTFIT CYBERFOOT

**Cost:** 100eb (Premium) • **Install:** Clinic  
**Humanity Loss:** 2 (1d6/2 Round up)

Do you love buying shoes, but hate the pain that they cause you? Being the beautiful person you are doesn't have to hurt your damn feet so much anymore—replace those aching soles with your own state of the art hydraulics. Motorbikes have 'em, cars have 'em, so why not you, huh? I get a lot of Danger Gal agents who wanna run in heels buying these things so get some now!

**Cyberleg Option.** *As an Action, a user can change the dimensions of their cyberfoot to any size between Euro size 0 to US size 37AA. A state of the art hydraulic heel provides superior support, and assists the micro-adjustable toe bed in making any shoe in your collection comfortable enough for any activity. When paired, this cyberware reduces any penalty you may suffer related to wearing ill-fitting or inappropriate footwear for a non-fashion situation to zero. **Can be installed as the only piece of Cyberware in a meat leg.***

## ► PERSONALPAK KIBBLEWARMER

**Cost:** 100eb (Premium) • **Install:** Clinic  
**Humanity Loss:** 3 (1d6)

Look, I love those Oasis Kibble Cylinders. Hell, I chow down on one whenever my Agent tells me I'm working too much again, just to take a break! And they are much better warm. I like mine a little burnt to be honest, just to get those nice defined grill lines on each nugget. You're gonna want this product, I promise.

**Cyberarm Option.** *Small cylindrical rotisserie oven installed in the forearm, sized to fit a PersonalPak Kibble cylinder and warm it to exactly the right toasty temperature for crispy enjoyment. **Requires a Cyberarm.***

## ► PURSUIT SECURITY INC. PERSONAL SHREDDER

**Cost:** 100eb (Premium) • **Install:** Clinic  
**Humanity Loss:** 3 (1d6)

Secrecy is paramount, so why are you assuming your company shredder isn't spying on you too? You know you're just as likely to get hit by a jealous internal rival as you are to get taken out by a rival company. My advice is to, effective immediately, get real paranoid, real quick.

**Cyberarm Option.** *Commercial grade cross cut shredder concealed within the cyberarm, complete with internal reservoir for storing shreds. **Requires a Cyberarm.***

## ► SPONSORED COVERING

**Cost:** 50eb (Costly) • **Install:** Mall  
**Humanity Loss:** 0 (N/A)

You want to make some money? Passive income, very limited strings attached? You've got a personal brand, and it's time to leverage it, make your image work for you. I'm sure we can get the incentives aligned to something we can all agree on. After all, Edgerunners are chill and trendy and brands want to tap into that energy for their products. It's win-win. Synergy!

**Cyberlimb Option.** *Covers the cyberlimb in an illuminated advertisement. Assuming the user remains in good standing with their sponsor, which can include refraining from questionable behavior, participating in activities required by the sponsor, and displaying the limb uncovered (yes, they have sensors) for a set percentage of every day, they receive 20eb on the first of every month. Typically, a user is forced to pay for their own Sponsored Covering upfront as part of their contract, but not all contracts include this clause. Sponsors have been known to attempt to repossess the entire arm if the wearer breaks the terms of their agreement. **Requires a Cyberarm or Cyberleg but does not take an Option Slot.***

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► MR. AMAAAZE'S NEW CYBERWARE! BUY THEM ALL!!!

Name	Type	Cost	Install	Humanity Loss
<b>Appetite Controller</b>	Internal Body Cyberware	500eb (Expensive)	Hospital	7 (2d6)
<b>Cyberpillow</b>	Cyberarm Option	100eb (Premium)	Clinic	0 (N/A)
<b>External Vidscreen</b>	External Body Cyberware	100eb (Premium)	Hospital	7 (2d6)
<b>Holo Projector Palm</b>	Cyberarm Option	100eb (Premium)	Clinic	2 (1d6/2 Round up)
<b>Kill Display</b>	Fashionware	100eb (Premium)	Mall	0 (N/A)
<b>Lead's Turn-On-Show-Off Nails</b>	Fashionware	100eb (Premium)	Mall	0 (N/A)
<b>Mood Eye</b>	Fashionware	100eb (Premium)	Mall	0 (N/A)
<b>NeuTongue</b>	Internal Body Cyberware	100eb (Premium)	Hospital	7 (2d6)
<b>PerfectFit Cyberfoot</b>	Cyberleg Option	100eb (Premium)	Clinic	2 (1d6/2 Round up)
<b>PersonalPak KibbleWarmer</b>	Cyberarm Option	100eb (Premium)	Clinic	3 (1d6)
<b>Pursuit Security Incorporated Personal Shredder</b>	Cyberarm Option	100eb (Premium)	Clinic	3 (1d6)
<b>Sponsored Covering</b>	Cyberlimb Option	50eb (Costly)	Mall	0 (N/A)

## DATA

Check each item's full description for additional rules and information.

**Syrinscape**

**Listen up, chooms!!**

Download Syrinscape today and explore the official sounds of Cyberpunk RED

**syrinscape.com**

**The Dark Future Never Sounded So Good**