

THE WITCHER

LORDS AND LANDS

Applies to: First Printing (04/11/2022)



Page 11: The Noble Skill Dabble has been changed. It now reads:

Each time a Noble takes a rank in **Dabble**, they gain a pool of skill points equal to their new rank plus the previous rank. These points can be spent to gain or raise skill ranks at a one-to-one rate but cannot raise a skill rank above 4. When used to raise the rank of a Difficult Skill, 2 points must be spent to raise the skill by 1 rank.

The Dilettante
Dabble
Each time a Noble takes a rank in Dabble , they gain a pool of skill points equal to their new rank plus the previous rank. These points can be spent to gain or raise skill ranks at a one-to-one rate but cannot raise a skill rank above 4. When used to raise the rank of a Difficult Skill, 2 points must be spent to raise the skill by 1 rank.